

## **Contents for Block Breaker Help Version 3.13E**

Block Breaker is an exciting action game.

To learn how to use Help, press F1.

### **Contents**

[How to play Block Breaker](#)

[Block Breaker \[Game\] Menu](#)

[Block Breaker \[Option\] Menu](#)

[How to use Block Breaker Editor](#)

[Block Breaker Editor \[File\] Menu](#)

[Block Breaker Editor \[Stage\] Menu](#)

[How to register](#)

[Copyright and Miscellaneous](#)

[Registration Request Form](#)

## How to Play Block Breaker

### Object

Object of this game is to break all the blocks (except Gold blocks) by hitting the ball with the paddle.

### Mouse

By default, you can use mouse to control the paddle. Press the left mouse button to start the ball moving, and the right mouse button to pause.

### Keyboard

If you would like to control the paddle by keyboard, you can do so by selecting "Use Keyboard" from Settings under the Option menu. Press the left or right arrow key to move the paddle. By pressing the Shift key with an arrow key, you can move the paddle faster. Press the space bar to start the ball moving, and the Esc key to pause.

### Block Types

**Gold blocks** These blocks can not be broken.

**Silver blocks** These blocks will break after being hit three times.

**Colored blocks** These blocks will break after a single hit.

## **Block Breaker [Game] Menu**

### **New**

Starts the game from the beginning.

### **Pause**

Pauses the game so you can do something else without losing your position in the game. You can resume the game by clicking the left mouse button.

### **Resume**

Resumes the game from pausing.

### **Demonstration**

Starts a new game with the computer controlling the paddle. This will let you see how to play the game.

### **Stage Forward**

Advances to the next stage of the game.

### **Stage Backward**

Returns to the previous stage of the game.

### **Exit**

Immediately exits the game.

## **Block Breaker [Option] Menu**

### **Pattern**

Lets you load a pattern created with the Block Breaker Editor.

### **Settings**

This section lets you configure Block Breaker. See also [\[Settings\] Dialog](#)

### **Sound**

This section lets you to configure the sound effect and music. See also [\[Sound\] Dialog](#)

### **Invoke Block Breaker Editor**

Invokes the [Block Breaker Editor](#). This allows you to create your own patterns.

## **[Settings] Dialog**

### **Speed**

Allows you to control the pace of the game.

### **Use**

Allows you to choose the mouse or the keyboard to control the paddle.

### **Hide Mouse Cursor**

Selecting this checkbox causes the mouse cursor hide when playing.

### **Save Size when Exiting**

If this box is checked, the window position will be saved when exiting the game.

## **[Sound] Dialog**

### **Music**

Selecting this check box will enable the music play while starting the new game, etc.

### **Effect**

Selecting this check box will enable the sound effect when the ball bounces, etc.

### **Source**

Allows you to change the sound source.

#### **Multimedia**

Multimedia means both WAVE and MIDI sources. You need a Windows compatible sound card or Multimedia PC to have this advantage.

#### **Beep**

The conventional beep sound from a PC speaker.

### **Music Settings**

Opens [\[Music Settings\] Dialog](#) where you can assign your favorite music during the play.

### **Effect Settings**

Invokes Control Panel where you can assign your favorite sound files to various events.

## **[Register] Dialog**

If you have not registered Block Breaker, please refer to [How to Register](#). You will receive registration information when you register, and enter your name and a password included in the registration information.

### **Your Name**

Enter your name.

### **Password**

Enter the 5-letter password included in the registration information when you register.

## **[Music Settings] Dialog**

You can have your favorite music playing during the various events. The music files must be Windows standard MIDI files.

### **Demonstration**

Enter music file path to be played during the demonstration.

### **Play**

Enter music file path to be played during the play.

### **Game Over**

Enter music file path to be played when the game is over.

### **Browse**

Press this button to find music file location.



## **How to Use Block Breaker Editor**

The Block Breaker Editor will allow you to create your own patterns.

### **Mouse**

Click the left mouse button on the pallet to choose a block color. Then click the left mouse button in the grid to add a block to the pattern. You can remove blocks by clicking the right mouse button.

## **Block Breaker Editor [File] Menu**

### **New**

Starts editing a new pattern file.

### **Open**

Loads a pattern file which already exists in disk.

### **Save**

Saves the edited pattern to the file. If the file name is already defined, the pattern will be saved immediately.

### **Save as**

Saves the edited pattern to a file you will specify.

### **Exit**

Quits editing and exits Block Breaker Editor.

## **Block Breaker Editor [Stage] Menu**

### **Stage Forward**

Starts editing the next stage.

### **Stage Backward**

Starts editing the previous stage.

### **Bonus Ball**

Checking this menu will cause an extra ball to be added after completing the current stage when playing the game.

### **Messages**

Change the title text and the message displayed after completing all the stages when playing the game.

### **Erase This Stage**

Clears all the blocks in the current stage.

## How to Register

### Request for Registration

If you decide to continue to play the game, please register this shareware with your name. Your contributions will be used to make better software. Foreign registration is welcome.

### The registration fee

In addition to Block Breaker, you can register other EmSoft Windows games. Please add a floppy disk handling and shipping cost unless you order through CompuServe. The floppy disk will include the latest version of Block Breaker and other EmSoft Windows games.

**The registration fee per program:** US\$10.00 or £8.00 Sterling or DM20,00 or 1,200 yen

**A floppy disk handling and shipping:** US\$5.00 or £4.00 Sterling or DM10,00 or 500 yen

### How to register

#### If you have a CompuServe ID

You can use the Shareware Registration Service in CompuServe by "**GO SWREG**". The registration ID for Block Breaker is 522. If you use this service, CompuServe will notify me that you have used the service, and I will soon e-mail you the registration information. However, a floppy disk cannot be ordered through CompuServe because the newer version is always available in the WINFUN forum library (GO WINFUN). Here is how to register on CompuServe. From any prompt on CompuServe, type:

```
GO SWREG (goes to Register Shareware Menu)
2 (Register Shareware)
1 (Search by Registration ID)
522 (Registration ID for Block Breaker)
Y (Yes to 'Would you like to Register?')
```

You will receive the registration information directly from me usually within 24 hours.

#### If you do not have a CompuServe ID

Print and fill out the [Registration Request Form](#). Please allow 2-4 weeks for delivery.

#### **In the U.S. or if your check or money order can be cashed through a U.S. bank**

Please make out a check or money order to Yutaka Emura and send it to the following address with the registration form. A check or money order is acceptable if it can be cashed through a U.S. bank.

Yutaka Emura  
920-1, Higashi-Hiratsuka,  
Tsukuba, Ibaraki, 305 JAPAN

#### **In the U.K. or Scandanavia**

Please send the registration form with a check or money order in £Sterling to:

Hillfoots Data Services,  
Mains House,  
Tillicoultry,  
Clackmannanshire,  
FK13 6PQ.  
U.K.

#### **In the rest of Europe**

Please send the registration form with a check or money order in DM to:

Credit Suisse,  
CH-3800 Interlaken,  
Switzerland,

0367-206054-50,  
Abegglen Heinz.

**In Japan**

Choose one of the followings:

1. If you are a credit member of NIFTY-Serve, you can register by using the shareware registration service by GO SWSOKIN. The shareware number of Block Breaker is 26.
2. In a post office, make a remittance to the following Yubin-Furikae account. Write 'Block Breaker 3.13E' on the back of Haraikomi form, and order Tsujo-Haraikomi.

Utsunomiya 3-26195

Note: The account number will be changed to 00330-2-26195 from May 1994.

If you have any questions or comments, please write or e-mail me.

CompuServe           73560,2250  
NIFTY-Serve   QFG02250  
Internet             73560.2250@compuserve.com

Yutaka Emura

(See also [Registration Request Form](#) and [Copyright](#))

## **Copyright and Miscellaneous**

### **How to get the newest version**

The newest versions of EmSoft programs are always uploaded on CompuServe WINFUN library. Downloading from this is the easiest way if you have a CompuServe ID. However, if you would like to have a floppy disk, send US\$5.00 to me as shown at [How to Register](#).

### **Copyright**

Although the copyright of this application belongs to Yutaka Emura, you can freely copy and distribute. In case of using commercially, his permission is necessary.

### **Miscellaneous**

Your comments are welcome. If you find any bugs, please let me know.

In order to print this form, please choose "Print Topic" from the "File" menu in this Help Window.

**Registration Request Form (Author: Yutaka Emura)** BLC-3.13

In addition to Block Breaker, you can register other EmSoft Windows games. Please add a floppy disk handling and shipping cost as shown below. The 3.5inch floppy disk (720KB format) contains the latest versions of Block Breaker and other EmSoft Windows games. Check any or all of boxes below to specify which program(s) you would like to register.

**Block Breaker** US\$10,00 or £8.00 Sterling or DM20,00 or 1200yen

**Emlith** US\$10,00 or £8.00 Sterling or DM20,00 or 1200yen

**EmPipe** US\$10,00 or £8.00 Sterling or DM20,00 or 1200yen

**A floppy disk** US\$5,00 or £4.00 Sterling or DM10,00 or 500yen

**Total amount** US\$\_\_\_\_\_ or £\_\_\_\_\_ Sterling or DM\_\_\_\_\_ or \_\_\_\_\_yen

**Name:**(please print) \_\_\_\_\_

**Address:**(please print) \_\_\_\_\_

**Country:** \_\_\_\_\_

**Answers to the following questions are optional but appreciated to serve you better.**

**Computer System:**

286  386  486  Pentium  Others \_\_\_\_\_

**OS:**

Windows 3.1  Windows NT  OS/2 2.1  Others \_\_\_\_\_

**Do you have a sound card?**  Yes \_\_\_\_\_  No

**How did you get this program?**

**BBS** BBS Name: \_\_\_\_\_

**Shareware Distributor** Distributor Name: \_\_\_\_\_

**Disk included in a book or magazine** Title: \_\_\_\_\_

**Others** Please Describe: \_\_\_\_\_

**Comments:** \_\_\_\_\_

**Send this form with a check or money order to:**

**In the U.S. or if your check or money order can be cashed through a U.S. bank (US)**

Yutaka Emura  
920-1, Higashi-Hiratsuka,  
Tsukuba, Ibaraki, 305 JAPAN

**In the U.K. or Scandanavia (£Sterling)**

Hillfoots Data Services, Mains House, Tillicoultry, Clackmannanshire, FK13 6PQ. U.K.

**In the rest of Europe (DM)**

Credit Suisse, CH-3800 Interlaken, Switzerland, 0367-206054-50, Abegglen Heinz.

